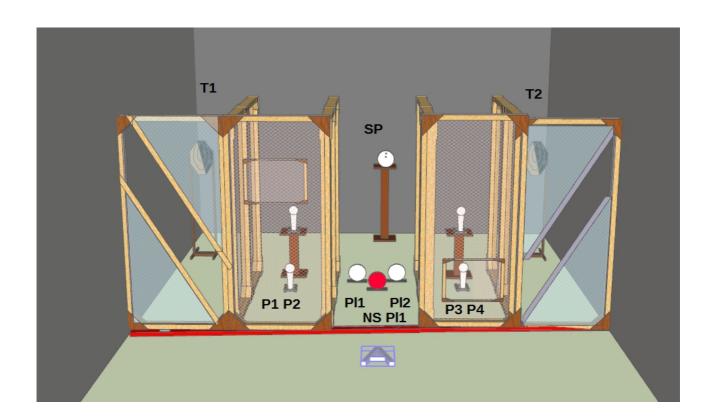
ACTION AIR FINNISH CHAMPIONSHIPS 2019 **STAGES**

TaU & NoSA presents:









Targets: 2 x IPSC Action Air Targets

4 x IPSC Action Air Mini Poppers

2 x IPSC Action Air Plates 1 x IPSC Action Air N/S Plate

1 x Stop Plate

Number of the

Projectiles to be Scored: 10 projectiles, 50 points

Handgun Ready Condition:

Start Position: Standing anywhere in the area

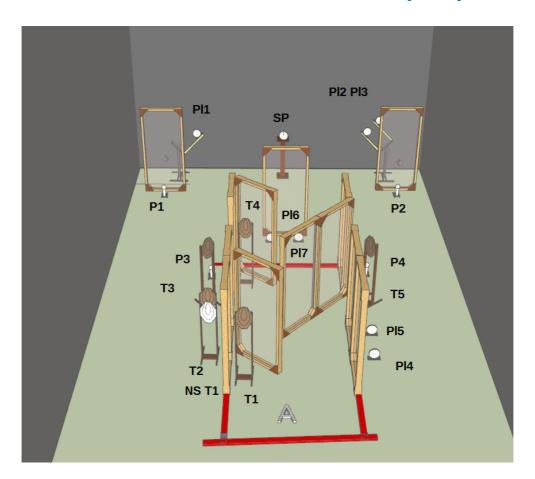
Time Start: Audible

Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks:



Targets: 5 x IPSC Action Air Targets

1 x IPSC Action Air N/S Target 4 x IPSC Action Air Mini Poppers

7 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 21 projectiles, 105 points

Handgun Ready Condition:

Start Position: Standing anywhere in the area

Time Start: Audible

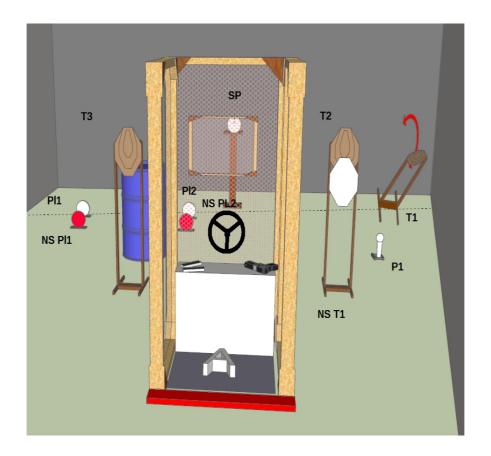
Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Popper P1 Activates the swinging target P11 and popper P2

activates the moving target Pl2 and Pl3. Both targets remain



Targets: 3 x IPSC Action Air Targets

1 x IPSC Action Air N/S Target 1 x IPSC Action Air Mini Popper 2 x IPSC Action Air Plates 2 x IPSC Action Air N/S Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 9 projectiles, 45 points

Handgun Ready Condition: Unloaded, gun and all magazines on the table

Start Position: Sitting on the chair behind the table, both hands on the driving

wheel as demonstrated

Time Start: Audible

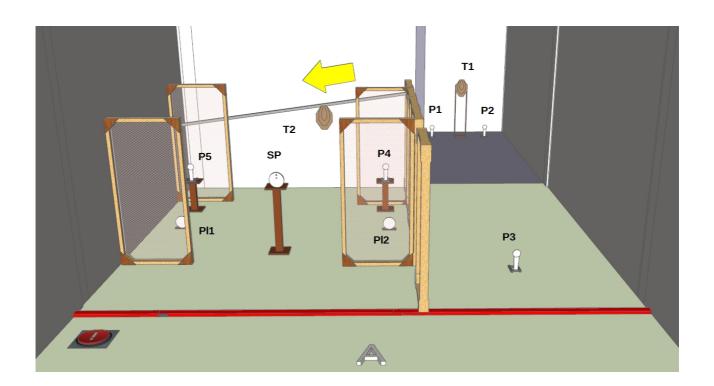
Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible while sitting

on the chair, trough the hatch

Remarks: Turning the wheel opens the hatch. Popper P1 activates the

moving target T1. The target remains visible in the end



Targets: 2 x IPSC Action Air Targets

5 x IPSC Action Air Mini Poppers

2 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 11 projectiles, 55 points

Handgun Ready Condition:

Start Position: Standing anywhere in the area

Time Start: Audible

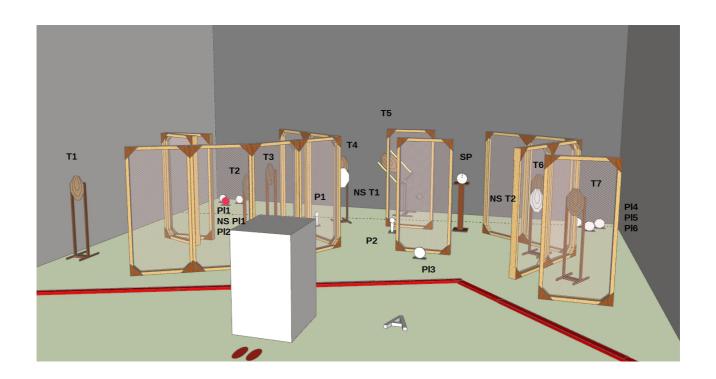
Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Pushing press button activates the moving target T2. The

target remains visible in the end



Targets: 7 x IPSC Action Air Targets

2 x IPSC Action Air N/S Targets 2 x IPSC Action Air Mini Poppers

6 x IPSC Action Air Plates 1 x IPSC Action Air N/S Plate

1 x Stop Plate

Number of the

Projectiles to be Scored: 22 projectiles, 110 points

Handgun Ready Condition: Gun holstered, magazine insterted, chamber empty

Start Position: Standing on the marks, hands above shoulders, facing uprange

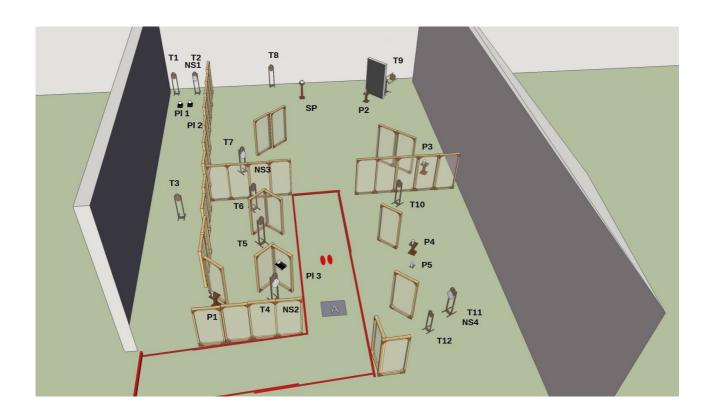
Time Start: Audible

Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Popper 2 activates the moving target T5. The target remains



Targets: 12 x IPSC Action Air Targets

4 x IPSC Action Air N/S Targets 5 x IPSC Action Air Mini Poppers

3 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 32 projectiles, 160 points

Handgun Ready Condition:

Start Position: Standing on the marks

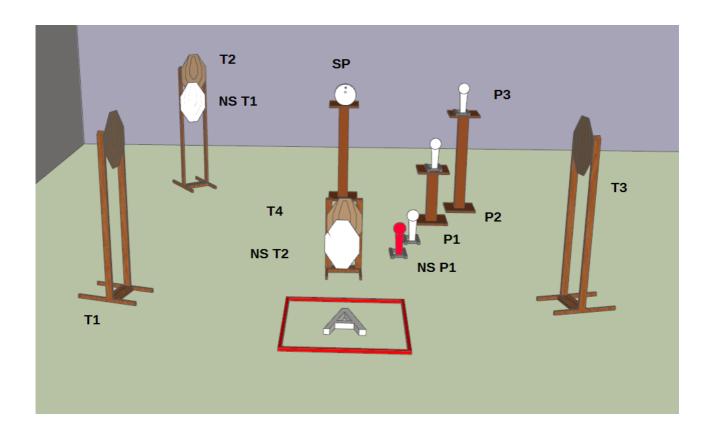
Time Start: Audible

Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Popper 2 activates the moving target T9. The target remains



Targets: 4 x IPSC Action Air Targets

2 x IPSC Action Air N/S Targets 3 x IPSC Action Air Mini Poppers 1 x IPSC Action Air N/S Popper

1 x Stop Plate

Number of the

Projectiles to be Scored: 11 projectiles, 55 points

Handgun Ready Condition:

Start Position: Standing in area A

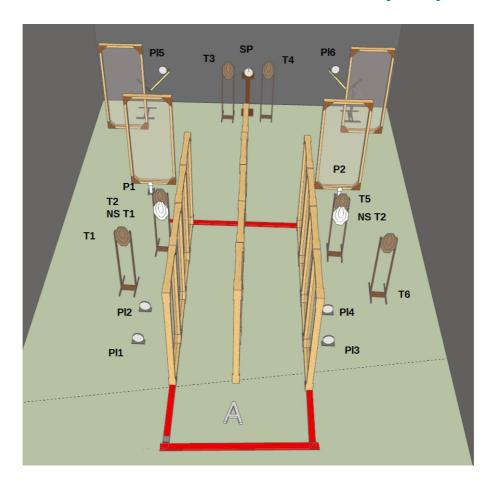
Time Start: Audible

Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks:



Targets: 6 x IPSC Action Air Targets

2 x IPSC Action Air N/S Targets 2 x IPSC Action Air Mini Poppers

6 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 20 projectiles, 100 points

Handgun Ready Condition:

Start Position: Standing in the area A

Time Start: Audible

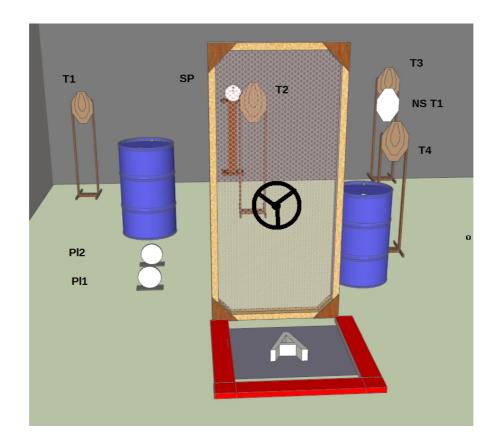
Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Popper 1 activates the moving target 5 and popper 2 activates

the moving target 6. Both plates remain visible in the end



Targets: 4 x IPSC Action Air Targets

1 x IPSC Action Air N/S Target 2 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 10 projectiles, 50 points

Handgun Ready Condition:

Start Position: Standing in the area A

Time Start: Audible

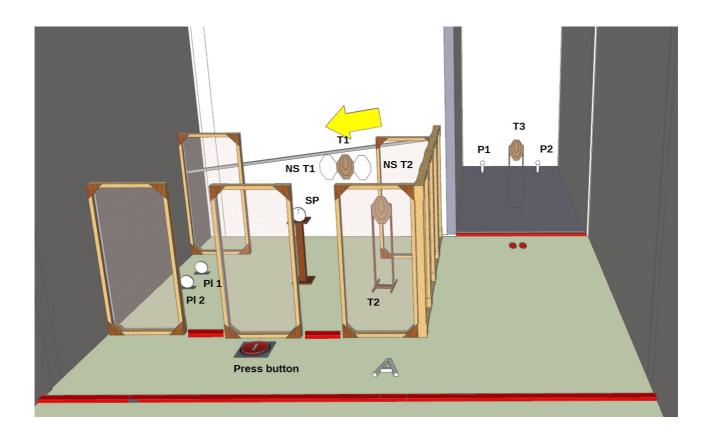
Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A. All shots must be fired with one hand

holding the driving wheel

Remarks:



Targets: 3 x IPSC Action Air Targets

2 x IPSC Action Air N/S Targets 2 x IPSC Action Air Mini Poppers

2 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 10 projectiles, 50 points

Handgun Ready Condition:

Start Position: Standing on the marks

Time Start: Audible

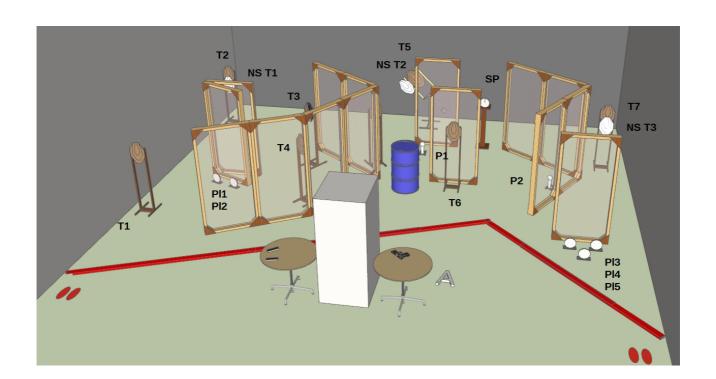
Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Pushing the press button activates the moving target T1. The

target remains visible in the end



Targets: 7 x IPSC Action Air Targets

3 x IPSC Action Air N/S Targets 2 x IPSC Action Air Mini Poppers 5 x IPSC Action Air Plates

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1 x Stop Plate

Number of the

Projectiles to be Scored: 21 projectiles, 105 points

Handgun Ready Condition: Unloaded, gun and all magazines on the tables. The magazines

must be on the other table and the gun on the other

Start Position: Standing on the marks

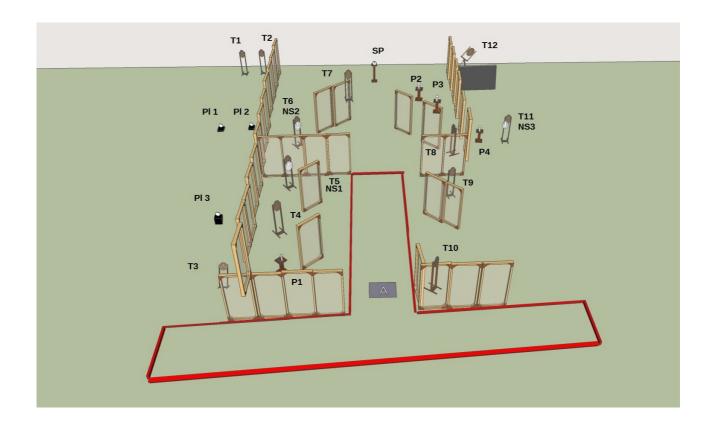
Time Start: Audible

Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Popper 1 activates the moving target T1. The target remains



Targets: 12 x IPSC Action Air Targets

3 x IPSC Action Air N/S Targets 4 x IPSC Action Air Mini Poppers

3 x IPSC Action Air Plates

1 x Stop Plate

Number of the

Projectiles to be Scored: 31 projectiles, 155 points

Handgun Ready Condition:

Start Position: Standing anywhere in the area A

Time Start: Audible

Time End: Stop Plate (SP)

Procedure: After start signal engage all targets when visible within

designated area A

Remarks: Popper 4 activates the moving target T12. The target

remains visible in the end